

Enjoy the full benefits of fun and educational activities for *children* and *adults* in small group settings. Great for all ages. Choose from activities to fit your interests or put together custom hands-on lessons to meet classroom objectives, regardless of age. ALL ACTIVITIES are chosen to fit the ages, needs and interests of your classroom. Field trips are by appointment. Just call to book a day and time for you and your students. Special topics, not listed, can be easily accommodated.

Activities listed below are \$10.00 each per student, in addition to the general admission price of \$10.00, which covers the hands-on museum & animals, plus all outdoor exhibits.

ART CONNECTIONS

Folded boxes Make a box by measuring and folding

Paper Play Biggest hole, how many folds, paper cups that work, etc.

ARTS & CRAFTS

Papermaking Use pulp to make paper

Printmaking *Print & make note cards to take home*

Marbled paper or fabric *Make beautiful, swirled paper or fabric using liquid density* **Shibori** Use ancient Japanese technique to create a silk scarf by folding and applying dye

Fused glass Connect science of elements & art of color (stained glass - middle or high school only)

Needle felting Use a needle and colored wool to paint your design on a piece of felt

Hot glass beads Work at a torch to make glass beads (one hour for middle and high school only) not available

Copper Planishing Form and pound your own copper wire design

Pottery

Make a pinch pot to raku fire or make Egyptian paste beads to string--pick up later

ASTRONOMY

Astrolabe Make an instrument to measure the height of stars

Sundial Make a sundial for telling time

Lost on the Moon Problem solve surviving on the moon

Stomp Rockets *Make a rocket and launch it with and without fins*

CHEMISTRY

Acids & Bases Use indicators to test liquids

To The Rim Solve a bubble problem

Density *Layer liquids of different densities*

Periodic Table *Make your own with samples*

GEOLOGY

Fossils Polish a Petoskey coral or other fossil or start a collection

Beyond Jurassic Park Explore the earth's geologic history with a chart and rocks to sequence by time periods





Raven Hill Discovery Center is proud to be the 2005 Crooked Tree Arts Center eddi Award recipient for Arts & Cultural Organizations

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Rocks Learn the rock cycle and take home samples or start a collection

Building Houses Draw a house & add samples of all the things we use that come from the earth

Volcanoes Draw, label and add samples of volcanic rocks

LIFE SCIENCE

Nature Walk Learn useful plants

Pond Study Study food chains — macro & micro with slime TV

Animals Observe & hold snakes, spiders, etc.

Plants Hands-on Photosynthesis

MATHEMATICS

Set *Practice identifying attributes to win the game*

Twenty four Try your hand at this game of skill—use adding, subtracting, multiplying & dividing

MUSEUM

Explore hands-on exhibits *Connect science, math, history and the arts*

NATIVE AMERICAN

Jewelry Make a necklace or bracelet to take home

Drums Make & decorate a drum & drumstick

Games Play the games native children played

Food Grind flour & make fry bread

PHYSICS

Machines Make models of some of the six simple machines

Magnets Explore how they work & how they are used

Sound *Study vibrations & explore sounds*

Light Work with prisms, lenses, mirrors & colors

Lasers Learn about lasers hands-on

Motion Try your hand at "big wheels" or explore Newton's Laws of Motion

Motion Wood Car Rally — problem solve distance

Gravity Explore the laws of gravity

PIONEER LIVING

Pouches Make a leather pouch for your valuables

Textiles Weave on a loom, card wool, & try spinning

Folk Medicines Learn about local plants for medicines

Food Grind flour, make biscuits & butter

School "Play" school with dress-up clothes, slates & books

Pioneer Toys Play with several and make one to take home

Pioneer Games Play old-fashioned games single & group

PROCESS SKILLS

Classifying Practice classifying or grouping items by their attributes

Comparing Use terms like greater than and less than while having fun

Graphing *Do a science experiment and then share it in graph form*

Measuring Use odd objects to measure or try your skills at metric measuring SURVIVAL

Fire building Learn how to start a campfire & keep it going

Cooking Find food or use "salvaged" food to cook with fire

Shelters Choose a good site and build a shelter

TECHNOLOGY

Problem solving How good are you at getting the facts right and solving the mystery

What meaning *Learn about mean, median, mode & range. See how to use numbers*

Density Learn how to figure density and then use it in science or in art

To the rim Use measurements to solve a problem

CSI: Crime Scene Investigation *Are you a suspect? Compare your evidence to the crime scene*

Pendulums Compare swings with length or weight

Big wheels Make a wheel & axle and measure distance

Call 231.536.3369 or email info@miravenhill.org to register or for more information



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